
Ashik Subedi

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Work Experience

Freelancing

Remote

Mobile Application Developer

January 2021 - Present

- Created user persona, sketches, and wireframes for voice search engine.
- Designed a voice recorder app that transcribes speech to text.

Easy Taxi Nepal (www.easytaxi.app)

Kathmandu, Nepal

Flutter application developer

August 2019 - January 2021

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Walkman Green Coins

Kathmandu, Nepal

Flutter application developer

January 2019 - April 2020

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Smart Tech Nepal

Kathmandu, Nepal

Android application developer

April 2016 - December 2018

- Designed an e-commerce app for Kartmandus for selling products online.
- Designed Inks Villa, the app for booking appointments and purchasing designs related to tattoos.
- Designed the Jump Nations app for connecting different sports vendors with sports enthusiasts.

Jr. Android application developer

June 2015 - April 2016

- Designed an e-commerce app for Kartmandus for selling products online.
- Designed Inks Villa, the app for booking appointments and purchasing designs related to tattoos.
- Designed the Jump Nations app for connecting different sports vendors with sports enthusiasts.

Career Highlights

- **Languages:** Java, Kotlin, Dart, NodeJS
- **Programs:** Android Studio, VS Code, xCode
- Experience in working with remote data via REST and JSON
- Experience in working with BLoC and Providers.
- Solid understanding of the full mobile development life cycle, including automated testing and building.
- Experience in planning sprints, doing retrospectives, and strategizing on the technical roadmap as a part of Agile development in Scrum.
- Have worked with designers, product managers, and other stakeholders in a highly collaborative environment.
- Experience in writing unit and feature tests.

Achievements

- Startup Worldcup (Regionals) Winner, 2022
- Top 5 Startups of Nepal (ICT awards, 2019)
- Winner Hacklatch Nepal, 2016
- 3rd Position UNICEF Wearables Appathon (organized by Microsoft Innovation Center)
- Top 5 Finalist Connect IN (organized by Clock B Innovation)
- Top 7 Finalist Youth Colab II (organized by Ayon Nepal)

Education

Kantipur Engineering College Lalitpur, Nepal
Bachelor of Engineering in Computer Science and Engineering, 2014

- Learn Android Development.
- Learn Project Management and bla bla

Major Projects

a. Walkman-Green Coins

Built on native android with MVVM architecture this application uses google fit api to track the walking steps of users. For each 100 steps users are provided with 1 green coin. These coins can be redeemed for discounts across various restaurants shops and other business partners.

Android architecture components: ViewModel, LiveData, Room, and Workmanager were used for the development.

Application Links:

[Walkman Green Coins - Apps on Google Play](#)

[Walkman Business - Apps on Google Play](#)

b. Gantabya Taxi

Built on native android with MVVM architecture this application is a ride-sharing application.

Android architecture components: Google Maps, Location providers on top of architecture components were used.

Application Links:

[Gantabya Taxi - Apps on Google Play](#)

[Gantabya Partner - Apps on Google Play](#)

c. Foodly

Built on Flutter using Dart, this application is a food e-commerce app.

Android architecture components: Google Maps, Location providers on top of architecture components were used.

Application Links:

[Foodly - Online Food Delivery - Apps on Google Play](#)

d. Inksvilla

Built on Flutter using Dart this application is a platform for tattoo artists all over the world to showcase their designs. While users can browse through designs of multiple artists and book an appointment for the tattoo or artist and can purchase the design as well. Also, it is built in as a social media platform and enthusiasts. It is in the final stage of development.

Android architecture components: Google Maps, Location providers on top of architecture components were used.

Application Links:

[InksVilla - Apps on Google Play](#)

e. Jump Nations

Built using Dart and based on the Flutter framework, this application serves as a global platform for sports enthusiasts, providing a comprehensive display of various sports events and enabling users to book their attendance. Additionally, users can conveniently purchase authentic sports merchandise directly from the platform. It serves as a virtual hub for sports enthusiasts to connect, create profiles, and build their portfolios, fostering a thriving community of passionate individuals.

Android architecture components: Google Maps, Location providers on top of architecture components were used.

Application Links:

[InksVilla - Apps on Google Play](#)